



Adapt<mark>|</mark>'Ve

Automated Driving Applications and Technologies for Intelligent Vehicles

Evaluation of the AdaptIVe functions User-related assessment and In-traffic behavior assessment

Final Event Aachen, Germany 29 June 2017

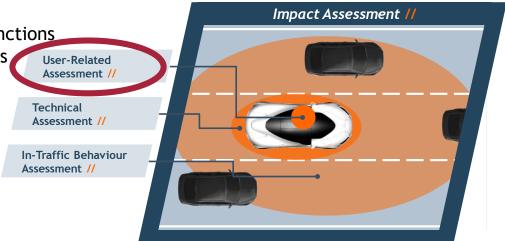
András Várhelyi

Erwin de Gelder



// Evaluation of AdaptIVe functions AdaptIVe Subproject "Evaluation"

- Main objectives:
 - Development of an evaluation framework for automated driving systems
 - Methodology for impact analysis of automated driving systems
- Detailed objectives:
 - Apply developed methods on selected functions in order to verify the evaluation methods
 - Benefit analysis with focus on safety and environmental impact
 Derive first recommendations and results on the impact of automated driving applications





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// User-related Assessment - Evaluation tools and topics

"Highway Automation" Real-life driving with/without

Driver behaviour Workload Understanding the system Trust Usability Opinions about HMI Experienced effects Expected benefits Willingness to pay "Urban Automation" Driving on test track

Understanding the system Trust Usability Opinions about HMI

Expected benefits Willingness to pay

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//Methods

Behavioural observations - two observers in the car ("Highway Automation")

Logging of driving data - speed, distance, lane keeping ("Highway Automation")

Questionnaires (both "Highway" and "Urban" Automation)

- Mental workload
- Trust
- Usability
- Usefulness/Satisfactoriness
- Experienced effects
- Expected benefits/disadvantages
- Opinions about the HMI
- Willingness to pay



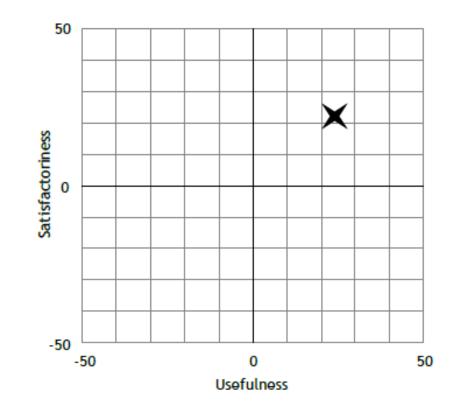
// "Urban automation" - Driver experiences and opinions

- Most participants found the system easy to learn and use.
- High System Usability Scale (SUS) score: 80 (on a scale 0-100).
- The participants were not fully aware of the system's limitations.
- The majority would be willing to pay between 1,000 and 4,000 Euros.
- There were clear expectations in decreased fuel consumption and increased driving comport among the respondents.
- Some worries expressed:

"does the car constantly handle new and different situations consistently in real traffic with a lot of drivers around who cannot drive a car and do a lot of stupid things"?

"driving pleasure disappears with automated driving".

// "Urban automation" - Usefulness and Satisfactoriness





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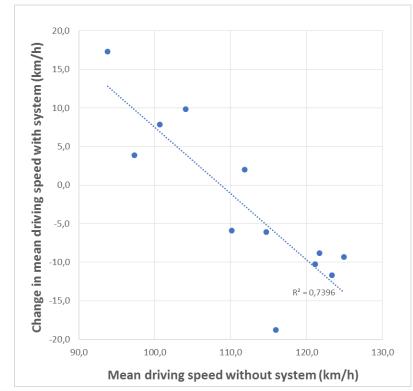
// "Highway automation" - Driving behaviour I

- The drivers used the system as it was intended to be used.
- The system affected driving positively in several ways:
 - + Better speed adaptation to speed limit and conditions, less speed variation
 - + Better distance keeping ahead
 - + Better lane choice (prescribed use of the right lane)
 - + Better indicator usage
 - + Fewer dangerous lane changes



// "Highway automation" - Driving behaviour II

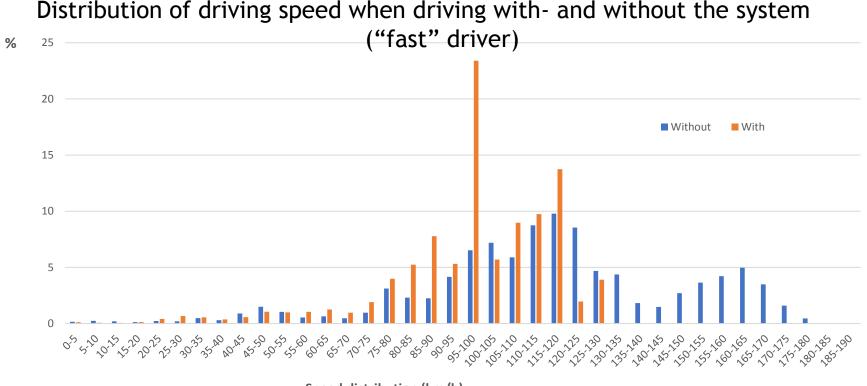
Change in mean driving speed versus mean driving speed without the system





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// "Highway automation" - Driving behaviour III



Speed distribution (km/h)

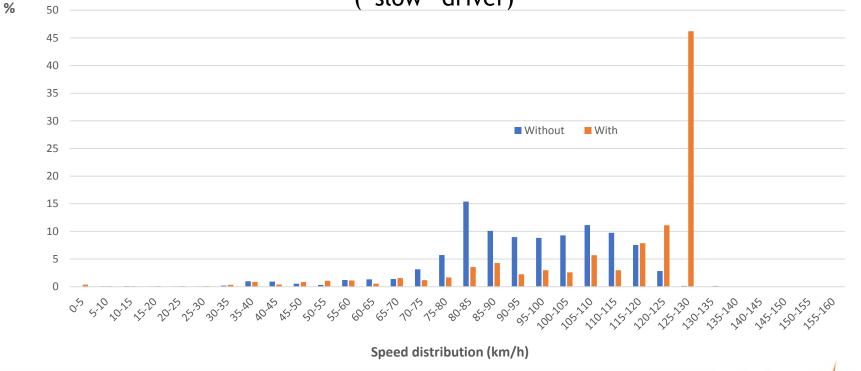
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// "Highway automation" - Driving behaviour IV

Distribution of driving speed when driving with- and without the system ("slow" driver)



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// "Highway automation" - Driving behaviour V

- Negative effects:
 - Not letting other drivers to make a lane change into own lane
 - Longer overtaking due to 130 kph system limit, hindering cars from behind
 - More conflicts due to losing the road markings due the reflection of the sun
 - Sudden braking manoeuvres due to not correctly recognising the surroundings



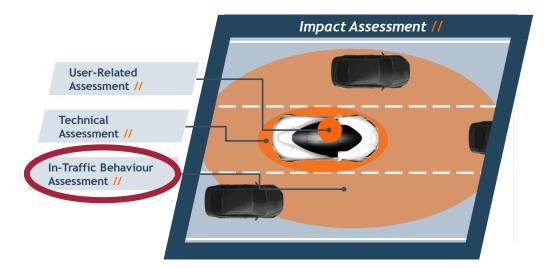
// "Highway automation" - Driver experiences

- Positive driver experiences:
 - + Driving comfort
 - + Trust
 - + Usability High System Usability Scale (SUS) score: 82 (on a scale 0-100)
 - + Usefulness and Satisfactoriness
- No differences with regard to subjective workload
- Negative driver experiences:
 - Self-assessed driving performance decreased



//In-traffic assessment

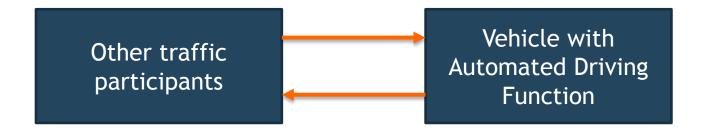
- What is in-traffic assessment
- General framework
- Method & Example
- Conclusion





//In-traffic Assessment

- How does the vehicle interact with other traffic participants?
- How do other traffic participants react on the (automated) vehicle?





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// Solution proposal

Just go on the road and see what happens.

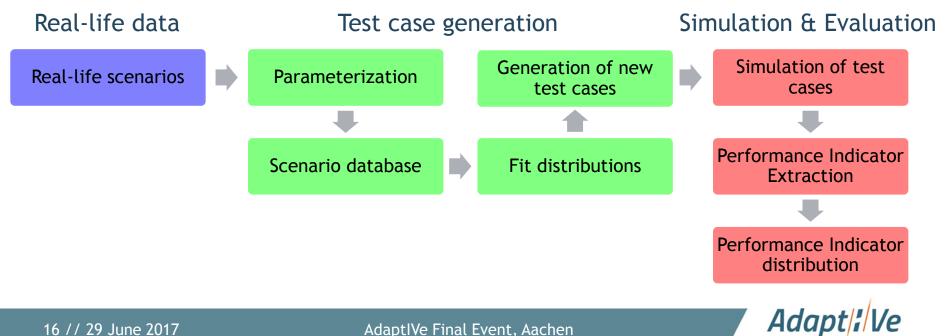


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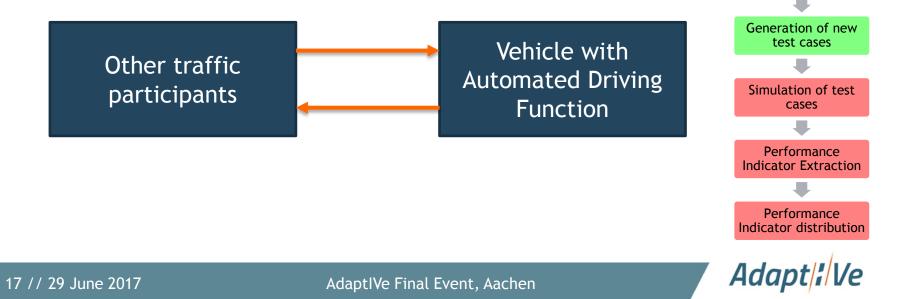
//Method - general framework

- Virtual testing •
- Scenarios that resemble real-life traffic •



//In-traffic Assessment

- How does the vehicle interact with other traffic participants?
- How do other traffic participants react on the (automated) vehicle?



Real-life scenarios

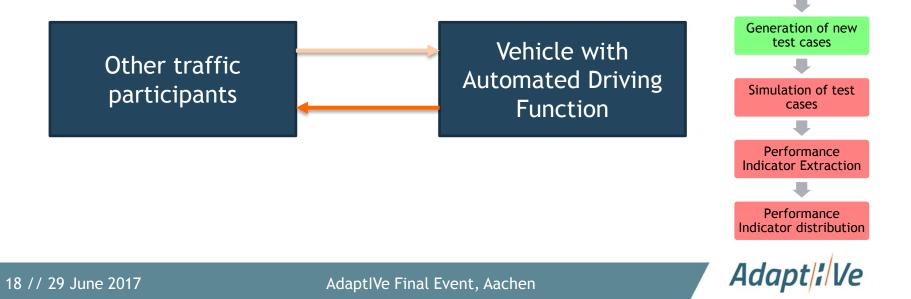
Parameterization

Scenario database

Fit distributions

//In-traffic Assessment

- How does the vehicle interact with other traffic participants?
- How do other traffic participants react on the (automated) vehicle?



Real-life scenarios

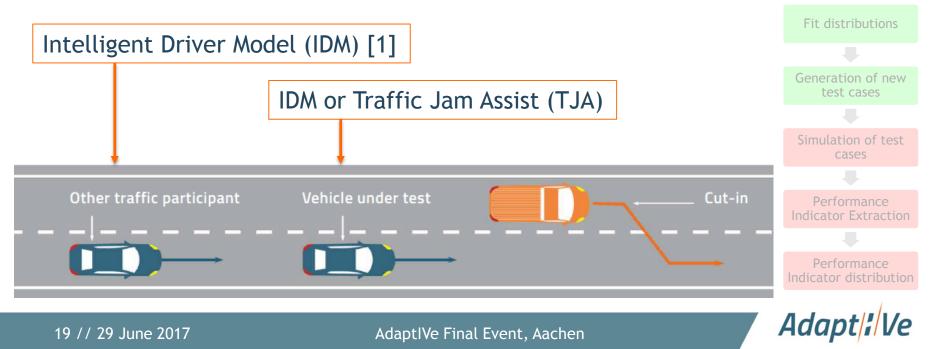
Parameterization

Scenario database

Fit distributions

//Real-life scenarios

• Compare performance of third vehicle in two different configurations.

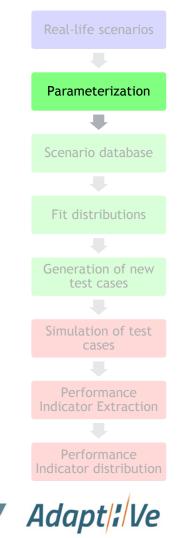


Real-life scenarios

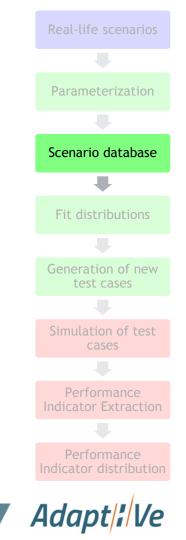
Parameterization

Scenario database

- Summarizes scenario in only a few parameters.
- Why?
 - Probabilistic results
 - No need to 'drive' all kilometres to make claims!
 - Emphasize critical scenarios
 - Without *a-priori* knowledge of what might be critical
 - Prevent repetition
- Cut-in scenario \rightarrow 5 parameters.
- Some assumptions, e.g. constant velocity



- Store parameters in database.
- No need to store all data of a scenario.

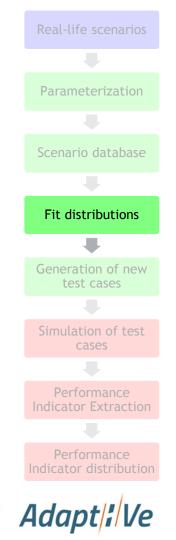


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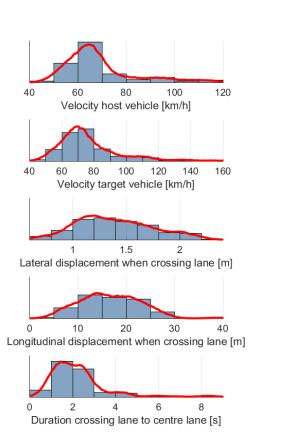
• Kernel Density Estimation [2], [3]:

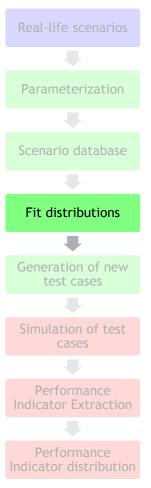
$$f_h(x) = \frac{1}{nh} \sum_{i=1}^n K\left(\frac{x - x_i}{h}\right)$$

- Bandwidth $h \rightarrow$ cross-validation
 - Let the data speak for itself!
 - No assumptions
 - Multivariate data
 - Easy to draw random samples



- Histogram: original data
- Red lines: Kernel Density Estimation

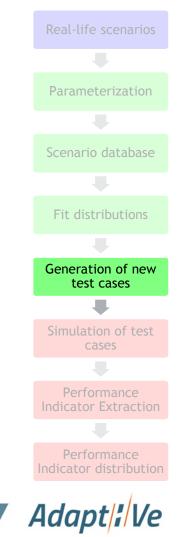


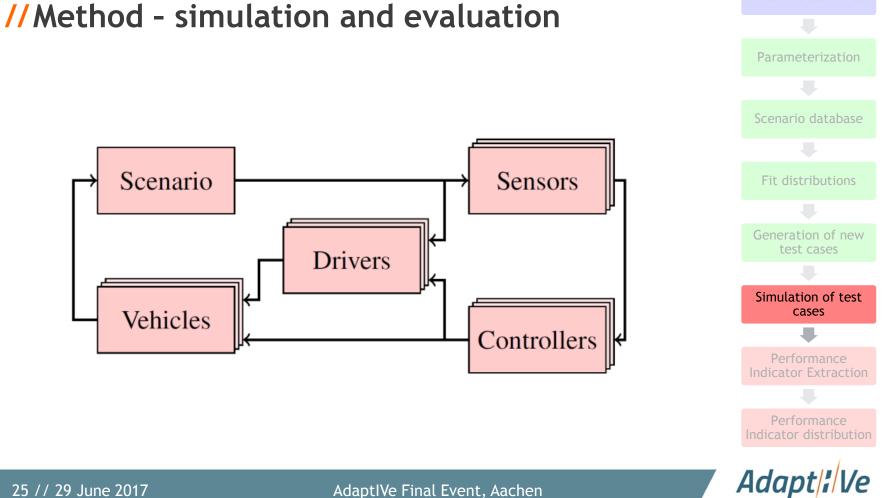


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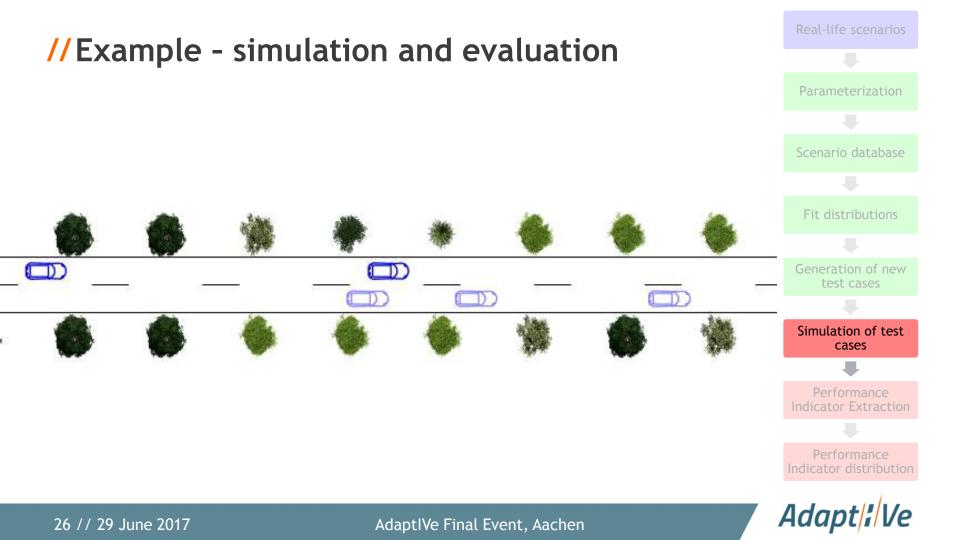
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- Generation of new test cases:
 - Draw sample
 - Transform to real-life test case
- Importance sampling → emphasize performance-critical scenarios
 - Ask me for more details
 - See also Assessment of Automated Driving Systems using real-life scenarios, de Gelder, E. and Paardekooper, J.-P. (2017)



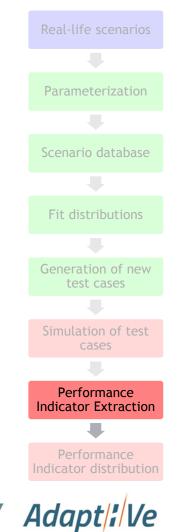


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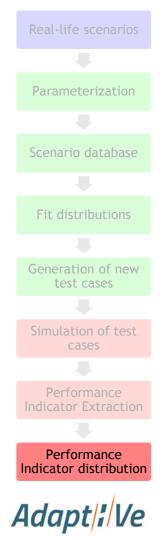
//Method - simulation and evaluation

- Performance Indicators are extracted from a simulation, e.g.
 - Time Headway (THW)
 - Time-To-Collision (TTC)
 - Distance
 - Velocity
 - Acceleration
 - etc.



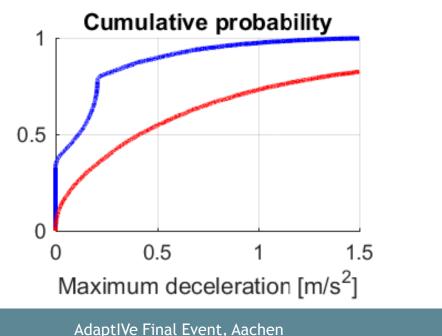
//Method - simulation and evaluation

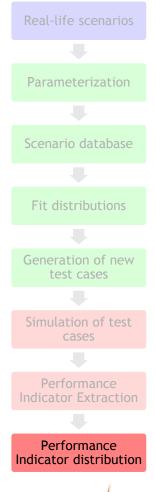
• When a large number of simulations are performed, we can make distributions of the resulting Performance Indicators.



//Example - simulation and evaluation

- Red: both following vehicles are human driven (IDM)
- Blue: second car equipped with Traffic Jam Assist



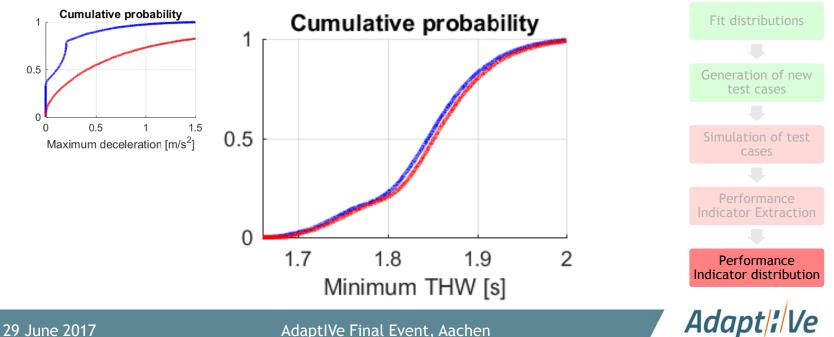


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//Example - simulation and evaluation

- Red: both following vehicles are human driven (IDM) •
- Blue: second car equipped with Traffic Jam Assist •



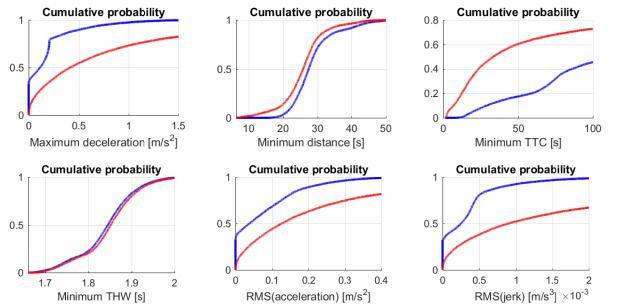
Parameterization

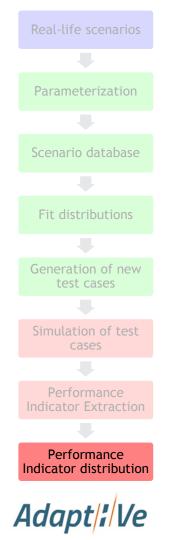
Scenario database

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//Example - simulation and evaluation

- Red: both following vehicles are human driven (IDM)
- Blue: second car equipped with Traffic Jam Assist





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// Conclusion

- Methodology to assess the performance of an Automated Driving Function has been developed.
- Through parameterization of the real-life scenarios, test cases are generated.
- The framework is mostly data driven.
- It provides quantitative results on
 - how a system will perform in real-life traffic and
 - how other traffic participants will react on the system.
- More information \rightarrow check our stand





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Thank you.

